Recent advances on fast nonnegative tensor factorization

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Goal: give an overview of research directions in fast NTF computation.



If any work of importance is not mentioned, please ask questions or talk to me!

Nonnegative tensor factorization: crash course



Nonnegativity

 $\mathcal{T}\geq$ 0; $A\geq$ 0, $B\geq$ 0, $C\geq$ 0.

Approximate NTF

Fix r, given \mathcal{T} , solve

$$\underset{A \ge 0, B \ge 0, C \ge 0}{\operatorname{argmin}} \|\mathcal{T} - (A \otimes B \otimes C)\mathcal{I}_r\|_F^2$$
(1)

Well-posed problem, often essentially unique solution [Comon, Qi, Lim 2014]

Challenges

- ► Extremely large, sparse tensors
- Partial observations, sequential
- Diversity of applications and specializations
- Ill-conditioning
- Low-latency processing of average-sized tensors

▶ ...

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Background: some algorithms for NTF

All-at-once

- Gradient + [Prox / Fast / Stochastic / Conjugate]
- ADMM
- Gauss-Newton with CG
- Levenberg Marquardt

nonnegativity imposed by interior point methods, squaring or active set.

- X ADMM < AOADMM, PG < APG
- X Sometimes slower than BCD
- O (Second order) Very efficient near optimum

Block coordinate (alternating)

- Alternating proximal gradient
- Alternating nonnegative least squares (ANLS)
- ► HALS
- Multiplicative updates
- ► AOADMM

nonnegativity imposed mostly by proximal step.

- X Sometimes slower near optimum than all-at-once
- O Convex optimization tools
- O Fast in practice

Overview

HPC

Not my expertise...

- n-mode product
- NNLS

▶ ??



Sampling and Randomization

- Compression
- ► Sketching (NN ?)
- Subtensor sampling
- ► Fiber sampling
- Element-wise sampling



Acceleration

- Adagrad
- Momentum
- Quantification
- Extrapolation



High Performance Computing

Core ideas

- Use parallel processing
- Minimal memory cost
- Utilize sparsity



Some works I know of:

- 1. Efficient N-mode product [Li et. al. 2015]
- 2. Parallel Nonnegative Least Squares for NTF [Ballard et. al., 2018]
- 3. Many more I do not know.

Sampling and Randomization 1: Compression / Structure



Method 1: Tucker compression preprocessing [C. et. al. 2015]

 $\underset{A_{c},B_{c},C_{c}}{\operatorname{argmin}} \|\mathcal{G} - (A_{c} \otimes B_{c} \otimes C_{c})\mathcal{I}_{r}\|_{F}^{2} \text{ s.t. } UA_{c} \geq 0, VB_{c} \geq 0, WC_{c} \geq 0$ (2)

Method 2: Account for (Tucker) structure [Vervliet et. al. 2019]

 $\underset{A,B,C}{\operatorname{argmin}} \| (U \otimes V \otimes W)\mathcal{G} - (A \otimes B \otimes C)\mathcal{I}_r \|_F^2 \text{ s.t. } A \ge 0, B \ge 0, C \ge 0$ (3)



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Sampling and Randomization 2: sketching

Idea: random projections

1. [CPD-(NTF?)] PARACOMP [Sidiropoulos, Papalexakis et al 2014]



- 2. [Tucker] Tensor sketching with DRM [Sun et. al. 2019]
- 3. [NN Tucker] TENSORSKETCH [e.g. Anandkumar 2015] [Malik, Becker 2018] (Fast implementation with FFT, COUNTSKETCH)

Not really adapted to NTF? Or interesting perspectives?

Sampling and Randomization 3: subtensor / slices sampling

A lot of existing and ongoing work

1. [CPD-NTF] Subtensor sampling [Papalexakis et. al. 2014] [Vervliet et. al. 2016]



Makes (stochastic) gradient steps

- cheap
- memory-efficient
- partial (only some parameters are updated)
- 2. [CPD-NTF] Fibers sampling [Battaglino et. al., 2018] [Fu et. al. 2019?]



Makes MTTKRP

- cheaper
- memory-efficient

easy sampling with kr product!





Sampling and Randomization 4: element-wise sampling



- 1. [Tucker] Sampling once and reweighting: MACH [Tsurakakis, 2009]
- 2. Stochastic gradient? [Kolda et. al. ??]



Ongoing research topic! Naive stochastic gradient is bad?

Some observations

- Tensor structure makes us creative
- Room for nonnegative adaptations
- Strong sampling / optimization / implementation ties

Acceleration of first order methods



Cons

- Straightforward in Pytorch
- Mostly development
- Super incremental
- Need consistent tests



- Nice interactions
- Convergence proofs
- Niche effect?
- New accelerations!

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All-at-once optimization:

Mostly straightforward, except for second order methods(?) BCD:

Extrapolate within each block update!

e.g.: Alternatively solve for A, B, C

$$\underset{A>0}{\operatorname{argmin}} \| \mathcal{T}_{[1]} - A(B \odot C)^{\mathcal{T}} \|_{F}^{2} \quad (\text{Matrix NNLS})$$
(4)

solved with extrapolated ADMM [Liavas et. al. 2018].

Another ref with HPC acceleration instead [Smith et. al. 2017]

Time for our contribution: extrapolation between each block in BCD



The HER algorithm

• initialize
$$U, V, W$$
; $Uy = U, Vy = V, Wy = W$

loop until convergence:

1.
$$U_{old} = U, V_{old} = V; W_{old} = W$$

2. Update β with heuristic (next slide)

e.g. using NNLS(\mathcal{T}, Vy, Wy)

e.g. using NNLS(\mathcal{T}, Uy, Wy)

e.g. using NNLS(\mathcal{T}, U_V, V_V)

- 4. Extrapolate $Uy = U + \beta(U U_{old})$
- 5. Update V

3. Update U

- 6. Extrapolate $Vy = V + \beta(V V_{old})$
- 7. Update W
- 8. Extrapolate $Wy = W + \beta (W W_{old})$
- ▶ if cost function increases, restart Uy = U, Vy = V, Wy = W

<u>What is "new":</u> Extrapolation between blocks of BCD! [Bro 1998] <u>What is common:</u> Extrapolation within each block.



Extrapolation: HER continued



At each iteration,

- 1. if error has decreased, increase β up to a threshold β_{max} .
- 2. if error has increased, decrease β and β_{max} .

In any case, $\beta \in]0, \beta_{max}]$ with $\beta_{max} \leq 1$.

Extrapolation: HER speeds up BCD algorithms



Figure: Acceleration by HER (red) vs BCD (blue) with various update strategies

Conclusion

Fast NTF

- Many approaches in the era of Machine Learning
- Cross-disciplinary = interactions!!

Need comparisons!! Need benchmark data

(sparse/dense, average/huge, various applications)



Proposed algorithm HER

- Easy to understand, hard to study
- Plug-and-play
- ▶ Promising results [Ang, C., Gillis 2019][A., Hien, C., G. in prep.] for NTF
- Can interact with most discussed methods for fast NTF!!

A word from my co-author

A fourth ingredient: pre-conditionning?

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